

Design and Implementation of DNSSEC Simulator using Unmodified Real Implementations

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Motivation

DNSSEC, why not?

- Solutions for DNS spoofing problem

Obstacles

- Needs update, increase operational/computational load
- Exploited by attacker (amplifier attack)

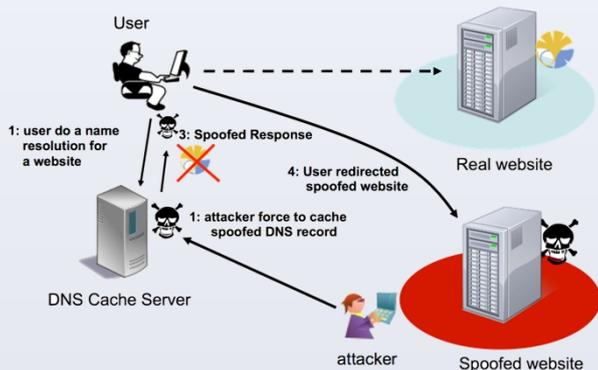


Fig. 1 Attacks of spoofing DNS packets.

Challenges

- Study possible operational costs without actual deployment
- But hard to investigate/not realistic output

Simulation vs Emulation vs Testbed ?

	Simulators	Testbeds	Emulators
Functional Realism	???	p	p
Timing Realism	p	p	p
Topology Flexibility	p	(limited)	p
Easy Replication	p	p	p
Experimental Scalability	p		

Simulations

- Reproducible, Scalable
- but not realistic (pitfall)

Emulations

- Real(istic)
- but hard to control, not scalable

Real environments

- Real
- but limited flexibility

Architecture

Implemented by Direct Code Execution (DCE) [2] (ns-3 extension)

Highlights

- Using useful simulator's features
 - **Reproducible** timing, control, deep inspection
 - Various Zone/Topology/Traffic configurations
 - Flexible control of experiment
 - Input parameters, Output result analysis
- With improving simulator's weakness (Functional realism)
 - **Runnable real binaries** (bind9, unbound)

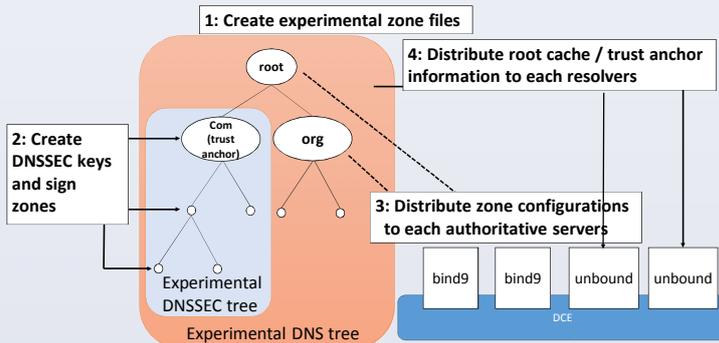


Fig.3 Overview of DNSSEC simulator.

Use-Cases

Scenarios

- Process overhead at validators
- Reproducible any experiment
 - Network incidents, (possibly mitigations)

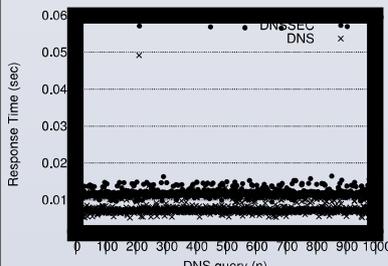


Fig.3 Response time of DNS queries w/w/o key validations.

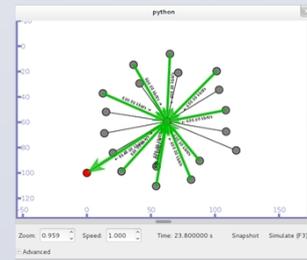


Fig.4 DNS reflection attack with bind9 over ns-3 DCE.

Executable Software

- Bind9 (Root, Auth DNS Server)
- Unbound (Cache resolver)
- dig command (querier)
- Linux kernel (for forwarding plane)

Future Plans/Ideas

Reproduce network incidents from measurement data

- DDoS (DNS/ntp reflection attack)
- Input traffic source from Hadoop
- Apply mitigation ideas (C-plane, D-plane)

Further information

- Project Web page: <http://dnssec.sekiya-lab.info/>

References

- [1] Tomohiro Ishihara, Hajime Tazaki, Yuji Sekiya, Design and Implementation of DNSSEC Simulator using Unmodified Real Implementations, IEICE Tech. Report., vol. 133, no 240, IA2013-27, pp. 7-12, October 2013.
- [2] Hajime Tazaki, Frédéric Urbani, Emilio Mancini, Mathieu Lacage, Daniel Câmara, Thierry Turletti, and Walid Dabbous, Direct Code Execution: Revisiting Library OS Architecture for Reproducible Network Experiments, ACM CoNEXT 2013, December 2013.
- [3] Daniel Camara, Hajime Tazaki, Emilio Mancini, Mathieu Lacage, Thierry Turletti, and Walid Dabbous. DCE: Test the real code of your protocols and applications over simulated networks. IEEE Communications Magazine, (to appear), March 2014.